# JuBoCard

rulebook

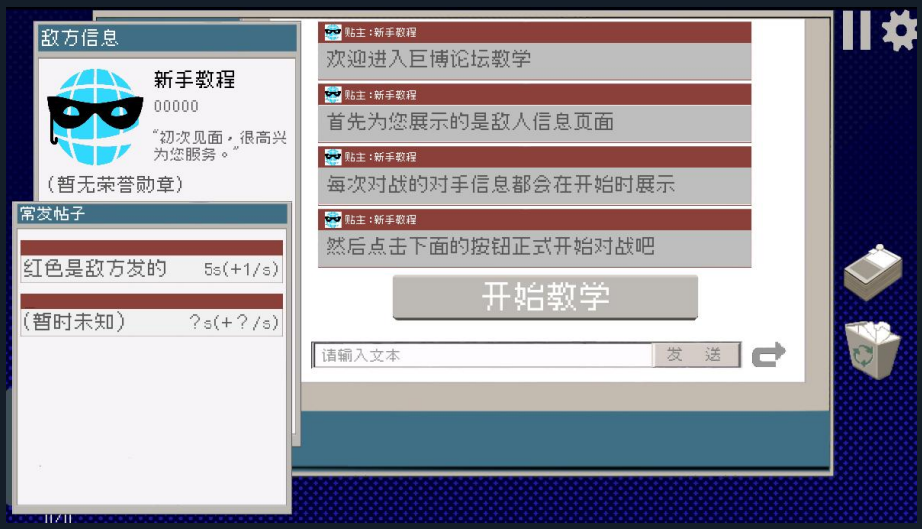


(Please return this manual to its original place after reading)

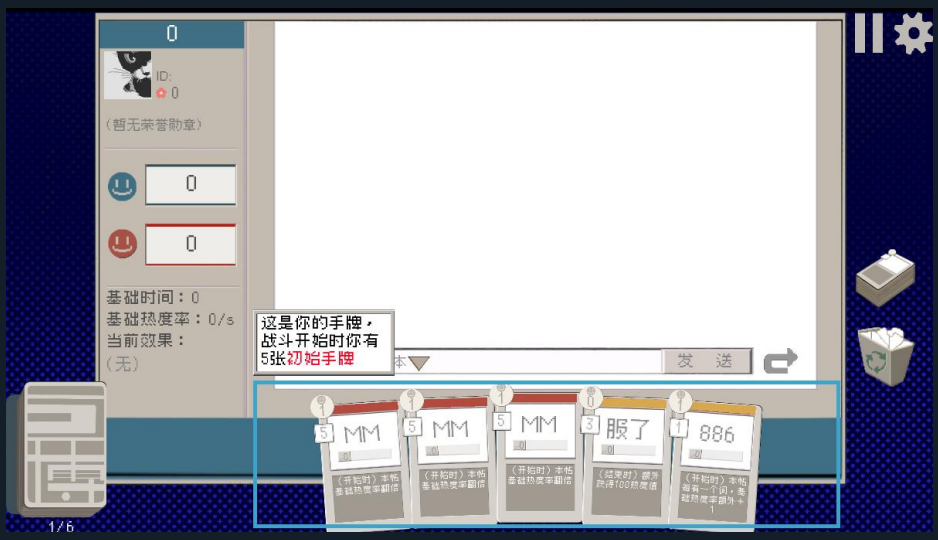
Browsewithcare buildharmonythere



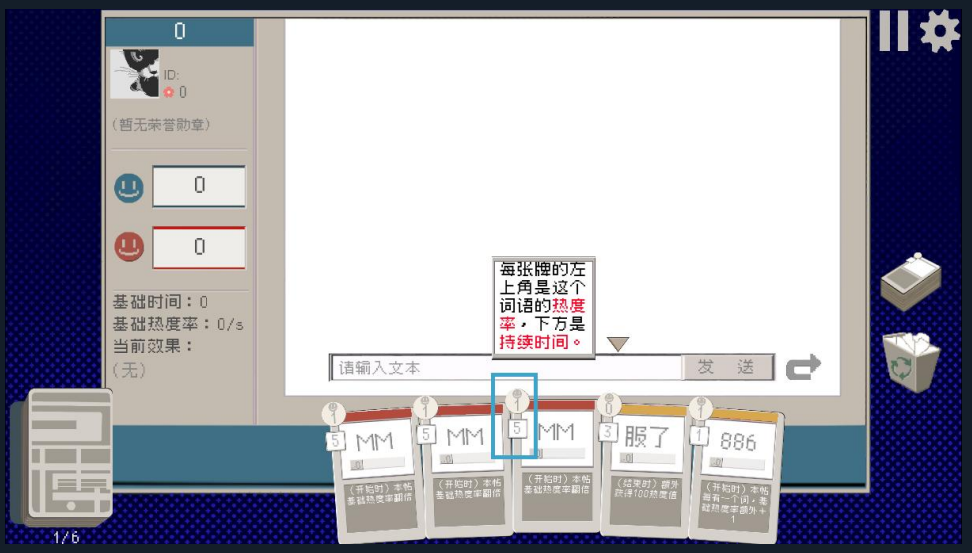

Jubo Card is a real-time competitive roguelike card game. You will play as an anonymous netizen and compete against various opponents in Jubo Forum by gaining Popularity Points through posting, fighting for the position of moderator. This manual will introduce the rules and gameplay in detail, helping you quickly get started with the game.



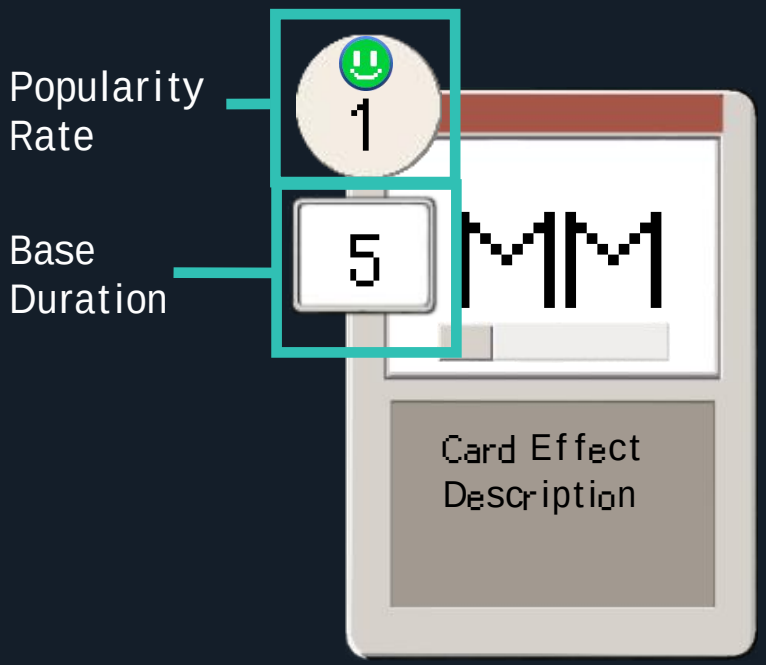

There are three major stages in the game, and each major stage contains three sub-stages. Before entering a new stage, you can view information about the enemy, including the sentences they will post during the stage.

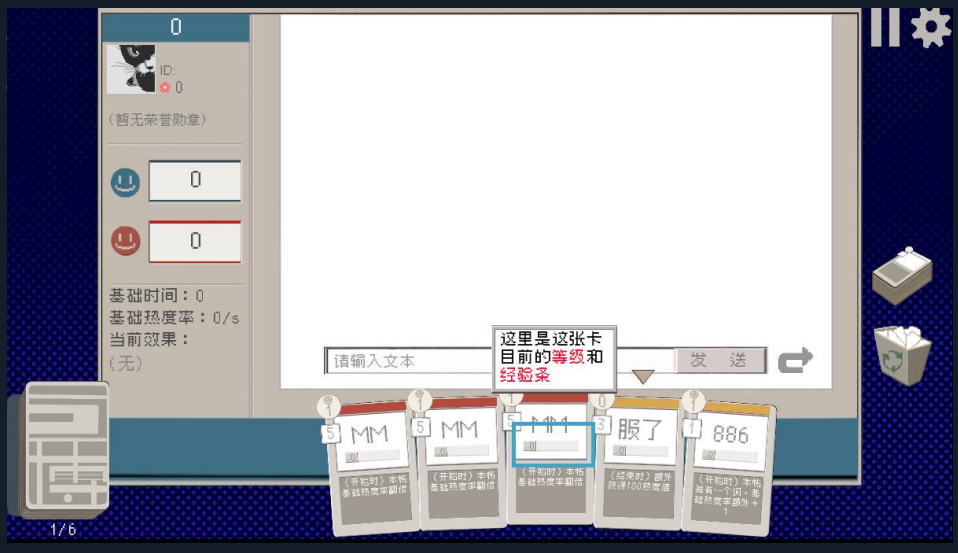



Click “Start” to enter the posting battle interface. At the beginning of the game, you have 5 initial cards in your hand at the bottom of the interface. The maximum hand size is 8




The circular frame in the upper-left corner of each card shows its Popularity Rate, which indicates the amount of Popularity Points gained per second. The square frame at the bottom shows the card's base duration.

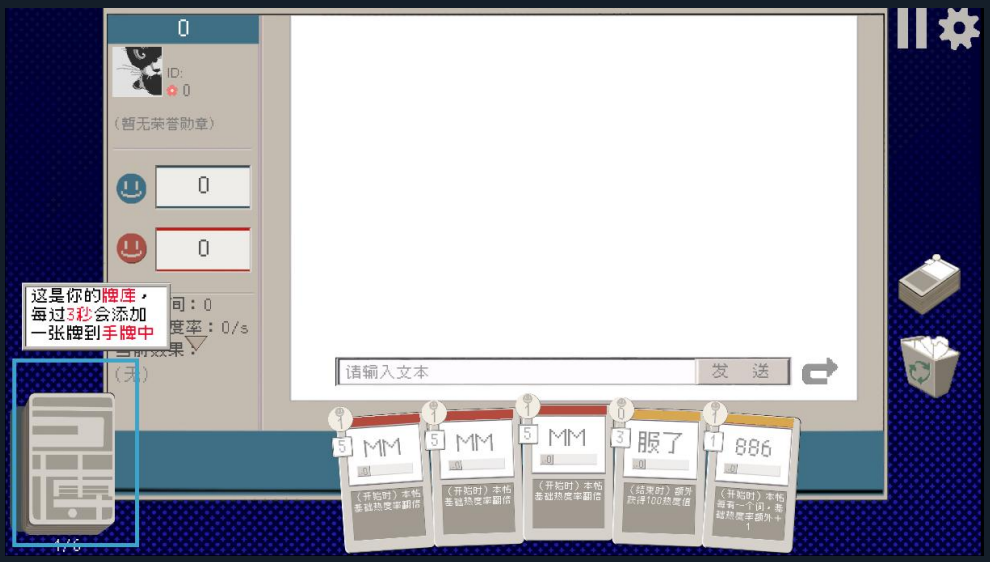




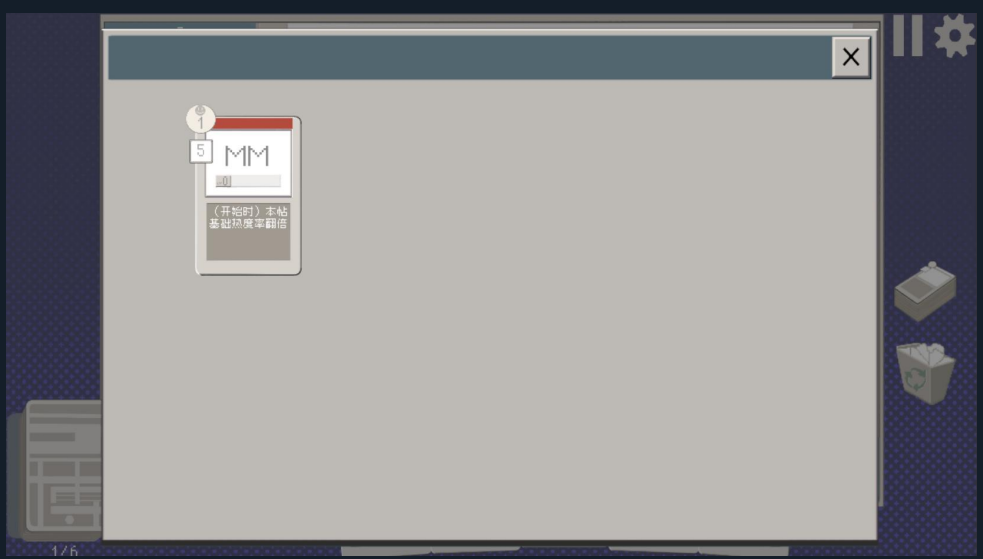

The middle of each card displays its level and experience bar.

Each time you use a card, the experience of its corresponding word increases. As the level increases, the Popularity Rate and duration of all cards containing the same word will also change.

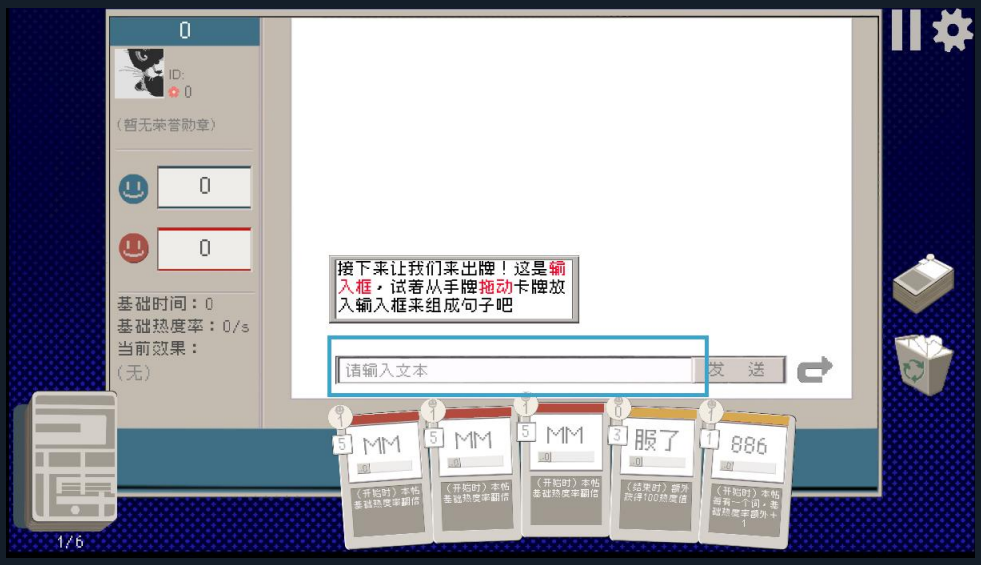
Note that from Level 1 to Level 3, the Popularity Rate and duration increase positively. However, after reaching Level 4, the Popularity Rate and duration gradually decrease. Therefore, use your cards carefully.



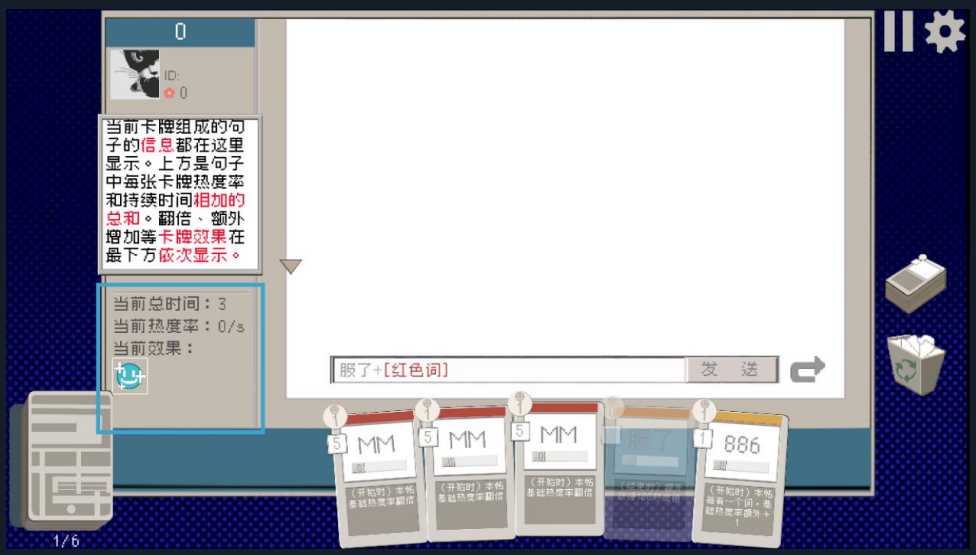

The deck icon is located in the lower-left corner of the posting battle interface. Click the icon to open your deck and view the cards you own. During a battle, the deck will add one card to your hand every 3 seconds.




(Deck interface)




The long rectangular blank box above your hand is the input box. You can drag cards from your hand into the input box to form a sentence.



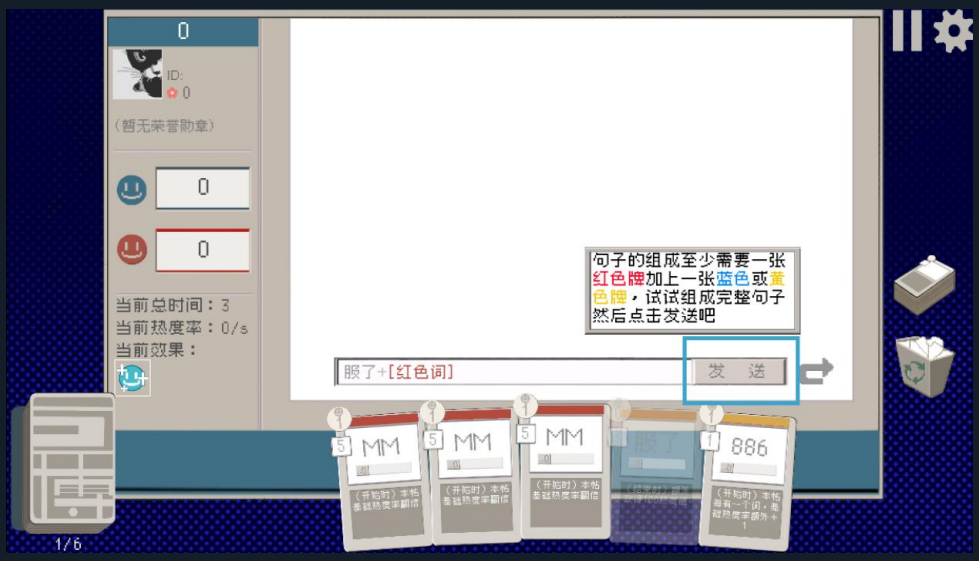

Information about the sentence currently formed by your cards is displayed in the lower-left box.The upper section shows the sum of the base Popularity Rates of

all cards and the sum of their base durations. Note that card effects such as additional bonuses, doubling, and halving are not directly included in these values. Instead, they are displayed below as small icons from left to right.

The effects are also resolved from left to right, so pay attention to the order in which cards are placed in the input box.

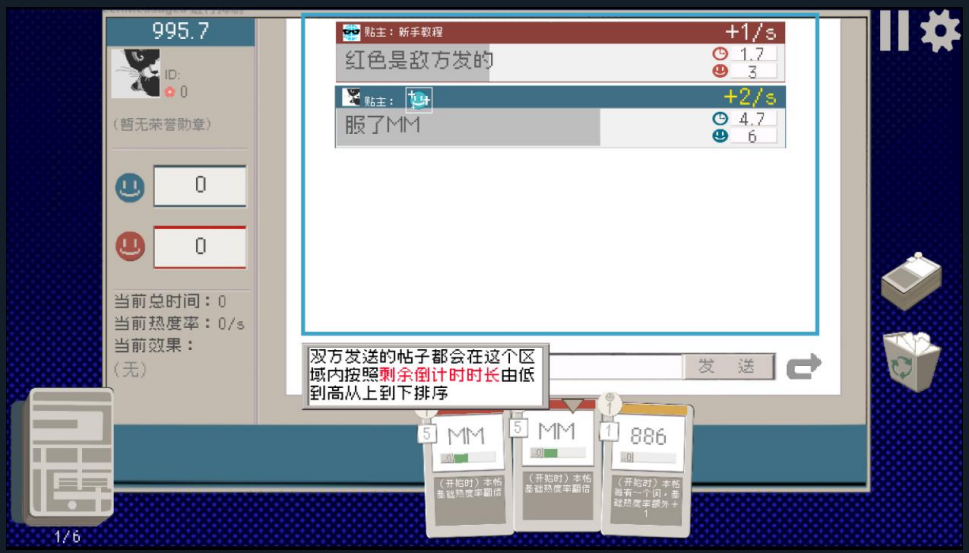
The small icons have three types of outlines: pentagonal, circular, and square. They represent effects that occur at the beginning, while the post is active, and at the end, respectively. For example, the icon below means: “At the beginning, double the base Popularity Rate of this post.”





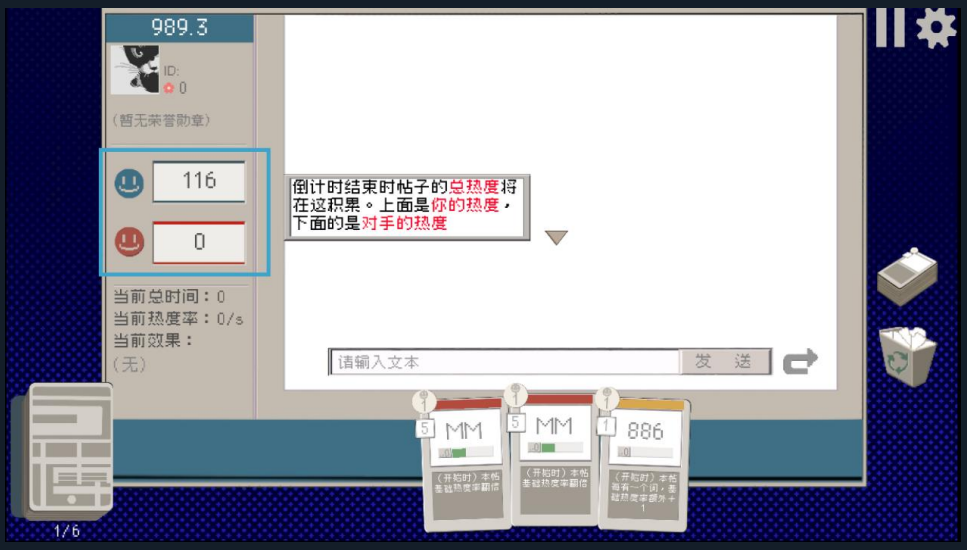

To form a sentence that can be posted, you need at least one red card plus one blue or yellow card.

Only one red card can be included in a sentence, while there is no limit to the number of blue and yellow cards.



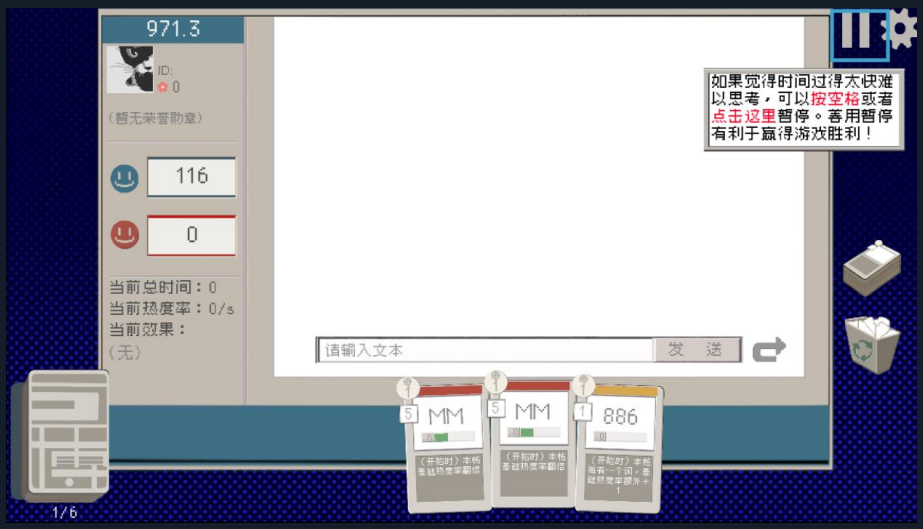

Red posts are sent by the enemy, while cyan-green posts are sent by the player.

Posts sent by both sides are arranged in the blank area in the middle of the interface according to their remaining duration, from the shortest to the longest, from top to bottom.The maximum number of posts is 5.

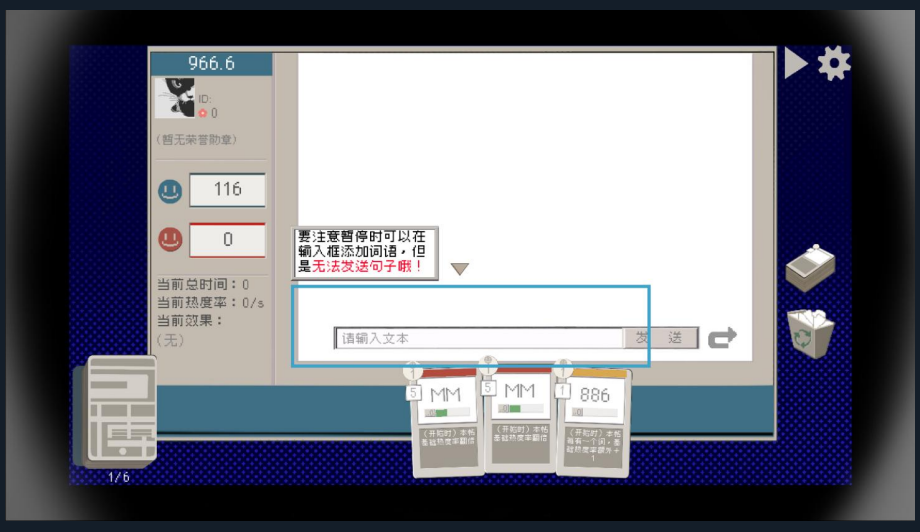



When the countdown ends, the total Popularity Points of the posts are calculated and accumulated in the box on the left side of the screen. The player's total Popularity Points are shown above, while the opponent's are shown below.

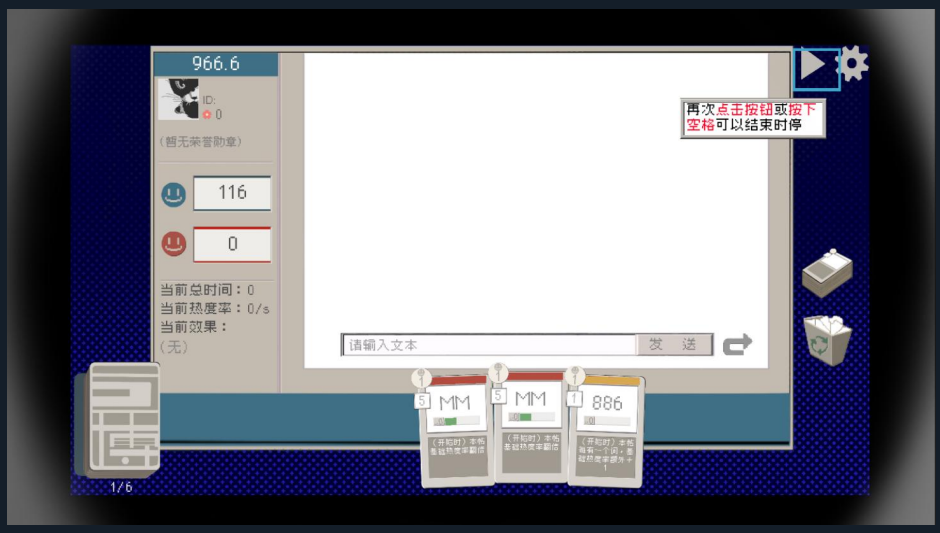
The remaining battle time is displayed in the upper-left corner of the interface. When the timer reaches 0, the player with the higher total Popularity Points wins.



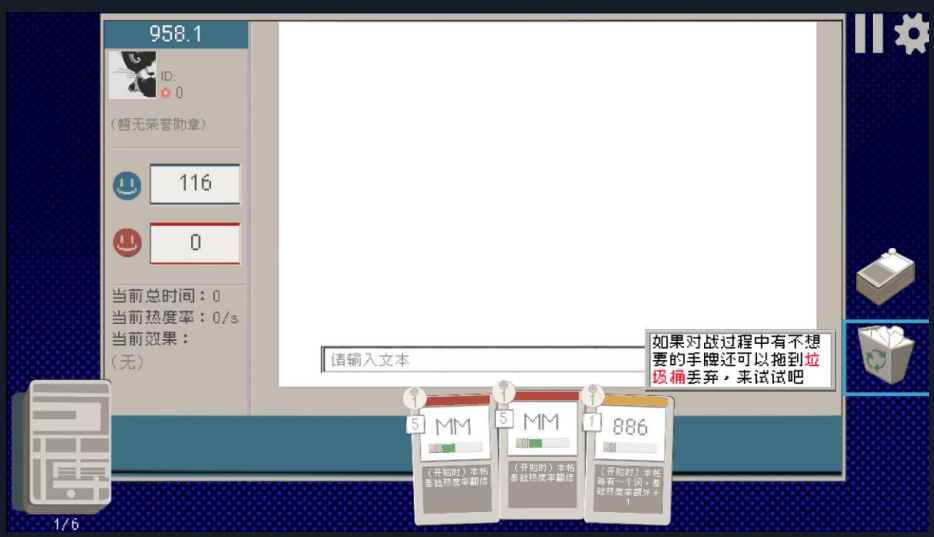

If you feel that the time passes too quickly and you cannot think carefully, you can left-click the Pause button in the upper-right corner or press the Spacebar to pause the game. Using the pause function can help you win battles!



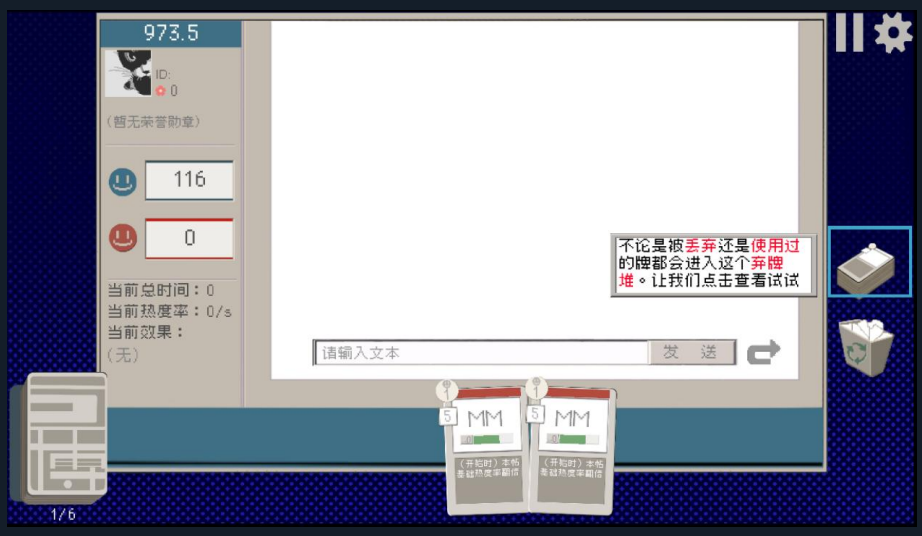
Please note that while the game is paused , you can add words to the input box, but you cannot send a sentence.




Click the Pause button again or press the Spacebar to resume the game




During the battle, if there is a card you do not want, you can drag it into the trash bin icon on the left to discard it.




Discarded cards and cards that have been used will both be placed in the discard pile on the right. You can click the discard pile to view the cards inside.

Congratulations! After reading the information above, you have learned the basic controls of Jubo Forum. We hope you have a great time playing on the forum!